

# Osnove mikroprocesorske elektronike

## Vaja 2: Zbirnik

---

### Naloge:

- Ugotovite kaj delajo programi Vaja2a do Vaja2c in jim dodajte komentarje. Ugotovitve preverite s simulatorjem in nato še z MIŠKOM.
- Napišite program, ki:
  - preverja stanje ene tipke in prižge vse diode, če je tipka pritisnjena.
  - preverja stanje tipk in ugasne vse diode, če so pritisnjene vse štiri tipke.
  - preverja stanje tipk T1 in T2 in premika diode v levo, dokler je pritisnjena tipka T1, premika diode v desno dokler je pritisnjena tipka T2 in pusti diode pri miru, če ni pritisnjena nobena tipka. Če sta pritisnjeni obe tipki hkrati, naj se diode vrnejo v začetno stanje (prižgana je skrajno desna dioda).

**Programs:****Vaja2a**

```
        rcall      Initialization
main:
        rcall      Wait
        rcall      ShiftLED
        rjmp      main

Initialization:
    ldi    r16,0xFF
    out   DDRB,r16
    ldi    r16,0x01
    out   PORTB,r16
    ret

ShiftLED:
    clc
    in     r16,PORTB
    rol   r16
    brcc  _do_not_carry_one
_carry_one:
    sbr   r16,0x01
_do_not_carry_one:
    out   PORTB,r16
    ret

Wait:
    ldi    r16,50
_loop1:
    ldi    r17,238
_loop2:
    ldi    r18,255
_loop3:
    dec    r18
    brne  _loop3

    dec    r17
    brne  _loop2

    dec    r16
    brne  _loop1
    ret
```

**Vaja2b**

```
        rcall      Initialization
main:
        rcall      Wait
        sbic      PIND,5
        rcall      ShiftLED
        rjmp      main

Initialization:
        ldi   r16,0xFF
        out  DDRB,r16
        ldi   r16,0x01
        out  PORTB,r16
        ldi   r16,0x00
        out  DDRD,r16
        ret

ShiftLED:
        clc
        in   r16,PORTB
        rol  r16
        brcc _do_not_carry_one
_carry_one:
        sbr  r16,0x01
_do_not_carry_one:
        out  PORTB,r16
        ret

Wait:
        ldi   r16,50
_loop1:
        ldi   r17,238
_loop2:
        ldi   r18,255
_loop3:
        dec   r18
        brne _loop3

        dec   r17
        brne _loop2

        dec   r16
        brne _loop1
        ret
```

**Vaja2c**

```

.dseg
    LEDleft:    .byte 1
    LEDright:   .byte 1
    SkipCnt:    .byte 1

.cseg
    rcall      Initialization
main:
    rcall      Wait
    rcall      ShiftLeft
    rcall      ShiftRight
    rcall      ShowLED
    rjmp      main

Initialization:
    ldi    r16,0xFF
    out   DDRB,r16
    ldi    r16,0x00
    out   PORTB,r16
    ldi    r16,0x01
    sts   LEDleft,r16
    ldi    r16,0xc0
    sts   LEDright,r16
    ldi    r16,3
    sts   SkipCnt,r16
    ret

ShiftLeft:
    lds    r16,LEDleft
    lsl    r16
    sbrc   r16,4
    sbr    r16,0x01
    sts    LEDleft,r16
    ret

ShiftRight:
    lds    r16,SkipCnt
    dec    r16
    brne   _sr_notTimeYet
_sr_itsTime:
    lds    r16,LEDright
    lsr    r16
    sbrc   r16,3
    sbr    r16,0x80
    sts    LEDright,r16
    ldi    r16,3
_sr_notTimeYet:
    sts    SkipCnt,r16
    ret

ShowLED:
    lds    r16,LEDleft
    andi   r16,0x0F

```

```
lds      r17, LEDright
andi    r17, 0xF0
or      r16, r17
out     PORTB, r16
ret

Wait:
    ldi    r16, 50
loop1:
    ldi    r17, 238
loop2:
    ldi    r18, 255
loop3:
    dec    r18
    brne  _loop3

    dec    r17
    brne  _loop2

dec    r16
brne  _loop1
ret
```